

**CLAIMS:**

executing said designated command for said predetermined CG object.

moving said selected CG object with the movement of said pointing icon.

transforming the coordinate of said pointing icon in said virtual two-dimensional coordinate system to a three-dimensional coordinate value of said CG studio coordinate system; and

7. A method of editing an image displayed on a display screen, comprising the steps of:

determining whether the CG object selected by  
a pointing device is a CG character or a property;

moving said selected CG object to said position to which said pointing icon has moved; and

12. A method according to Claim 7, wherein said

step of moving said selected CG object includes the step of determining the plane on which said CG object moves in said CG studio in accordance with the values of the azimuth and the elevation of the orientation of said camera.

14. A method of editing an image displayed on a display unit, comprising the steps of:

displaying on said display unit a first command list including a command relating to at least one of speech, motion and moving image reproduction or audio reproduction set for said selected CG object and a command executed immediately before or immediately after the time when said first command is executed;

editing said selected command.

displaying at least one of modification,  
change, addition and deletion on said display unit;

selecting at least one of modification,

displaying on said display unit a third command including camera, superimposition, sound, mixer, narration, studio set-up and other setting items corresponding to the selected one of said modification, change, addition and deletion on display; and

16. A method according to Claim 14, wherein said step of designating a predetermined CG object in said image displayed on said display unit further includes the steps of:

determining an area of the CG object arranged  
in said CG studio in said CG studio coordinate system;

transforming said area of said CG object in  
said CG studio coordinate system to a corresponding  
area in a virtual two-dimensional coordinate system on  
said display unit; and

determining whether said CG object has been selected or not in the area superposed on the coordinate of the position selected by said pointing device in said two-dimensional coordinate system.

17. A method according to Claim 16, further

moving the pointing icon located on said selected CG object on said display unit by manipulating said pointing device; and

18. A method according to Claim 17, wherein said step of moving said selected CG object includes the steps of:

causing the direction and amount of movement of said selected CG object to coincide with the direction and amount, respectively, of movement of said pointing icon in said CG studio coordinate system.

a CG animation generating unit coupled to  
said display unit for generating an image;

a control unit for controlling said display unit, said CG animation generating unit and said recording unit;

means for designating a predetermined CG

21. An apparatus for editing an image displayed



means for displaying on said display unit a first command list including a command relating to at least one of speech, motion and moving image reproduc-



means for designating a predetermined CG  
object in said image displayed on said display unit;  
means for displaying on said display unit a  
first command list relating to any one of speech,  
motion and moving image reproduction or audio reproduc-

means for selecting a command required for said designated CG object from said displayed command list; and

30. A computer program product comprising  
computer readable program code means having a computer  
readable medium for editing an image displayed on a  
display unit, said computer readable program code means  
including:

means for displaying on said display unit a first command list including a command relating to at least one of speech, motion and moving image reproduction or audio reproduction set for said selected CG object and a command executed immediately before or immediately after the time when said first command is executed;

means for editing said selected command.